



Lecture 13: Solution of Lyapunov Equation for Continuous and Discrete Systems

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ECE 6435

Adv Numerical Methods in Sci Comp

*Fall 2008
November 12, 2008*



Solution of Lyapunov Equation For Continuous and Discrete Systems

- ❑ What is a Lyapunov Equation?
- ❑ Application of Lyapunov Equation
- ❑ Computational methods for solving the Lyapunov Equation
 - Direct method
 - Iterative methods
 - Semi-iterative methods



What is Lyapunov Equation?

□ What is Lyapunov Equation?

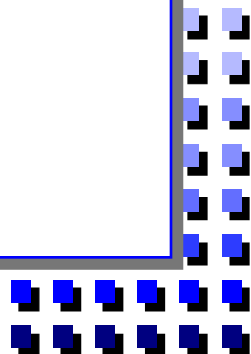
- Continuous-time Lyapunov Equation: $A^T X + XA + S = 0$
- Discrete-time Lyapunov Equation: $X = A^T XA + S$
- The equations are linear and arise in the context of stability of linear systems

□ Lyapunov Equation and Stability of Linear Systems

- Continuous-time system: $\dot{\underline{x}} = A\underline{x} + B\underline{u}$; $\underline{y} = C\underline{x}$
- Discrete-time system: $\underline{x}_{i+1} = A\underline{x}_i + B\underline{u}_i$; $\underline{y}_i = C\underline{x}_i$
- Original Lyapunov theorem: " $\dot{\underline{x}} = A\underline{x}$ is asymptotically stable iff

for $S > 0$, \exists a PD solution X for $A^T X + XA + S = 0$ ".

$$\Rightarrow X = \int_0^{\infty} e^{A^T \sigma} S e^{A \sigma} d\sigma$$





Lyapunov Equation and Stability

- "For **discrete-time systems**, $\underline{x}_{i+1} = A\underline{x}_i$ is asymptotically stable iff for $S > 0$, \exists a PD solution X for $X = A^T X A + S$ "

$$X = \sum_{i=0}^{\infty} (A^T)^i S A^i$$

- In the above cases, $v(\underline{x}) = \underline{x}^T X \underline{x}$ is a Lyapunov function.
- Lyapunov equation is used in estimating the rates at which $\|\underline{x}\| \rightarrow 0$
- Lyapunov function is used to analyze **Lyapunov controllers, observers, etc.**
- Our interest in Lyapunov equation stems from **control and filtering applications rather than stability**



Lyapunov Equation and LQR - 1

□ Lyapunov Equation & Linear Quadratic Regulator (LQR) Problem

"For the continuous-time system, $\dot{\underline{x}} = A\underline{x} + B\underline{u}$;

find a **linear feedback control** $\underline{u}(t) = -L\underline{x}(t)$ that minimizes

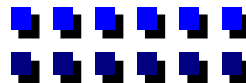
$$J(\underline{u}) = \int_0^{\infty} [\underline{x}^T(t)Q\underline{x}(t) + \underline{u}^T(t)R\underline{u}(t)]dt; Q > 0, R > 0"$$

□ What does $J(u)$ mean?

"We want $\underline{x} \rightarrow 0$ from \underline{x}_0 without using too much control."

□ For a given L computation of $J(u) \Rightarrow$ solution of Lyapunov equation

- Suppose we take any feedback control $\underline{u}(t) = -L\underline{x}(t)$, where L is known
- What is the associated cost?
 - Obviously we need $\dot{\underline{x}} = (A - BL)\underline{x}$ stable, otherwise $\underline{x}^T Q \underline{x} \rightarrow \infty$
 - Let $\bar{A}_L = A - BL \Rightarrow \underline{x}(t) = e^{\bar{A}_L t} \underline{x}_0$





Lyapunov Equation and LQR - 2

- Therefore,

$$\begin{aligned}
 J(u) &= \underline{x}_0^T \int_0^\infty [e^{\bar{A}Lt} Q e^{\bar{A}Lt} + e^{\bar{A}Lt} L^T R L e^{\bar{A}Lt}] dt \underline{x}_0 \\
 &= \underline{x}_0^T \int_0^\infty e^{\bar{A}Lt} [Q + L^T R L] e^{\bar{A}Lt} dt \underline{x}_0 = \underline{x}_0^T V_L \underline{x}_0
 \end{aligned}$$

where V_L = "cost matrix" associated with gain L .

- Note that V_L satisfies the Lyapunov equation:

$$A_L^T V_L + V_L \bar{A}_L + Q + L^T R L = 0$$

□ **How can we pick $L^* \ni V_L^* < V_L \forall L$? i.e., $V_L - V_L^* \geq 0$?**

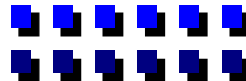
=> Solving continuous-time Riccati equation!.....**Lecture 14**

□ **Discrete-time case: "Given a discrete-time system,**

$$\underline{x}_{i+1} = A \underline{x}_i + B \underline{u}_i ;$$

find a linear feedback control $\underline{u}_i = -L \underline{x}_i$ that minimizes

$$J(\underline{u}) = \sum_{i=0}^{\infty} \underline{x}_i^T Q \underline{x}_i + \underline{u}_i^T R \underline{u}_i "$$





Lyapunov Equation and LQR - 3

- Closed-loop system matrix

$$\bar{A}_L = A - BL$$

- State in terms of closed-loop system matrix

$$\underline{x}_i = \bar{A}_L^{-i} \underline{x}_0$$

- Cost function can be rewritten in terms of closed-loop system matrix as:

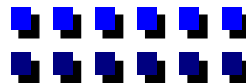
$$J(\underline{u}) = \underline{x}_0^T \left[\sum_{i=0}^{\infty} (\bar{A}_L^{-T})^i (Q + L^T RL) \bar{A}_L^{-i} \right] \underline{x}_0 = \underline{x}_0^T V_L \underline{x}_0$$

- The cost matrix V_L satisfies the discrete Lyapunov equation:

$$\bar{A}_L^{-T} V_L \bar{A}_L + Q + L^T RL = V_L$$

- Again the problem of picking $L^* \ni V_L^* = \min_L \underline{x}_0^T V_L \underline{x}_0$ involves

discrete-time Riccati equation.





Lyapunov Equation and Estimation - 1

□ Lyapunov Equation and the Estimation problem

- Consider a **linear continuous-time** system:

$$\dot{\underline{x}} = A\underline{x} + E\underline{w} \quad \text{where } \underline{w} \text{ is zero mean Gaussian noise} \\ \text{with covariance matrix } E\{w(t)w(\tau)\} = W\delta(t-\tau)$$

- $\Rightarrow X(t) = \text{cov}\{x(t)\} = E\{x(t)x^T(t)\}$, where
 $\dot{X}(t) = AX(t) + X(t)A^T + EWE^T$

- If **A is stable**, then in the steady state

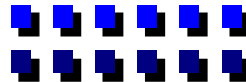
$$0 = AX + XA^T + EWE^T$$

- For **discrete-time** systems

$$\underline{x}_{i+1} = A\underline{x}_i + E\underline{w}_i \quad \text{where } \underline{w}_i \text{ is zero mean white Gaussian noise sequence} \\ \text{with covariance matrix } E\{\underline{w}_i \underline{w}_j^T\} = W\delta_{ij}$$

- \Rightarrow s.s covariance of x denoted by X satisfies:

$$X = AXA^T + EWE^T$$





Lyapunov Equation and Estimation - 2

□ Estimation/Filtering in Continuous-time Systems with Continuous-time Measurements

- Consider a **continuous-time linear** system:

$$\dot{\underline{x}} = A\underline{x} + B\underline{u} + E\underline{w}$$

- Measurement equation

$$\underline{y}(t) = C\underline{x}(t) + \underline{v}(t)$$

- Objective: Generate estimate $\hat{\underline{x}}(t)$ continuously.

- If there is no noise and we knew \underline{x}_0 , then

$$\Rightarrow d\hat{\underline{x}}(t) / dt = A\hat{\underline{x}}(t) + B\underline{u}(t); \quad \hat{\underline{x}}(0) = \underline{x}_0$$

$$\dot{\underline{e}}(t) = A\underline{e}(t) \Rightarrow \underline{e}(t) = e^{At} \underline{e}_0 = \underline{0}; \quad \underline{e}(t) = \underline{x}(t) - \hat{\underline{x}}(t)$$

- But, if $\underline{e}_0 \neq 0$ and A is unstable, then $\|\underline{e}(t)\| \rightarrow \infty$.

- Solution: Use measurements to stabilize.

$$\text{e.g., } d\hat{\underline{x}}(t) / dt = A\hat{\underline{x}}(t) + B\underline{u}(t) + K[\underline{y}(t) - C\hat{\underline{x}}(t)]$$

$$\text{residual } \underline{v}(t) = \underline{y}(t) - C\hat{\underline{x}}(t) = C\underline{e}(t) + \underline{v}(t)$$



Lyapunov Equation and Estimation - 3

- In fact, we can accomplish more than stability!! We can choose K to minimize a performance criterion.

"minimize $\text{cov}\{e(t)\}$ or MMSE in s.s".

- Now $\dot{\underline{e}}(t) = (A - KC)\underline{e}(t) + E\underline{w} - K\underline{v}(t)$

$$\text{let } \Sigma = \text{cov}[e(t)] \text{ in ss } \Rightarrow 0 = (A - KC)\Sigma + \Sigma(A - KC)^T + EWE^T + KVK^T$$

- We need $(A - KC)$ stable, so pick $K^* \ni \Sigma_{K^*} < \Sigma_K \forall K \neq K^*$

□ Sensitivity Analysis

$$0 = AX_i + X_iA^T + (A_iX + E_iWE^T + EWE_i^T + XA_i^T); \quad X_i = \frac{\partial X}{\partial \theta_i}$$

output feedback problem, insensitive control design, PDE,....

Computational Techniques

□ Computational Techniques

- Direct methods \Rightarrow solve $A\underline{x} = \underline{b}$
- Iterative methods \Rightarrow sum up terms. Use doubling schemes
- Semi-iterative methods \Rightarrow use QR method to reduce A to special form and then use $A\underline{x} = \underline{b}$ on the modified matrix.

1) **Direct Method:** Equation has $n(n + 1) / 2$ unknowns. Organize X and S as vectors.

- Rewrite as $A_v \underline{x}_v = -\underline{S}_v$;

Example:

$$\begin{bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \Rightarrow \begin{bmatrix} a_{11}x_{11} + a_{21}x_{12} & a_{12}x_{11} + a_{22}x_{12} \\ a_{11}x_{12} + a_{21}x_{22} & a_{12}x_{12} + a_{22}x_{22} \end{bmatrix} + \begin{bmatrix} \phantom{a_{11}x_{11} + a_{21}x_{12}} \\ \phantom{a_{12}x_{11} + a_{22}x_{12}} \end{bmatrix}^T = -S$$

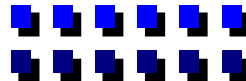
$$\Rightarrow \begin{bmatrix} 2a_{11} & 2a_{21} & 0 \\ a_{12} & a_{11} + a_{22} & a_{21} \\ 0 & 2a_{12} & 2a_{22} \end{bmatrix} \begin{bmatrix} x_{11} \\ x_{12} \\ x_{22} \end{bmatrix} = - \begin{bmatrix} s_{11} \\ s_{12} \\ s_{22} \end{bmatrix}$$

- need $\lambda_k(A_v) = \lambda_i + \lambda_j \neq 0$



Direct Method

- Can see as follows:
 - $A = U \Lambda U^{-1}; A^T = V \Lambda V^{-1}; \text{Note : } V = (U^{-1})^T \text{ and } V^{-1} = U^T$
 - $XU \Lambda U^{-1} + V \Lambda V^{-1} X = -S$
 - $V^{-1} XU \Lambda + \Lambda V^{-1} XU = -V^{-1} S U$
 - define $Y = V^{-1} XU = U^T XU$ and $\tilde{S} = V^{-1} S U = U^T S U$. then
$$Y \Lambda + \Lambda Y = -\tilde{S}$$
$$\Rightarrow y_{ij} = -s_{ij} / (\lambda_i + \lambda_j)$$
$$\Rightarrow \text{need } \lambda_i + \lambda_j \neq 0$$
- Can be solved via **LU decomposition**
- Can solve for multiple S_i
- Direct method requires $O(n^6 / 24)$ operations.
- Very **bad approach** for $n \geq 6$ due to round-off errors and/or CPU time.
- **Accuracy** is not very well controlled.





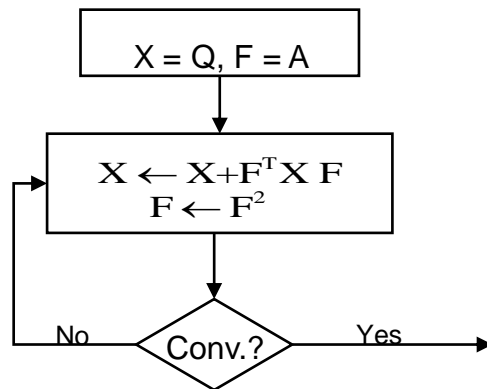
Iterative Method: DLyap

2) "Iterative Method" ...Generate $X_1 \rightarrow X_2 \rightarrow X_3 \rightarrow \dots \rightarrow X_n \rightarrow X$.

- First, consider the **discrete Lyapunov equation**:

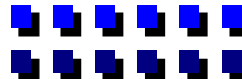
$$X = A^T X A + Q$$

- We know that the solution is $X = \sum_{i=0}^{\infty} (A^T)^i Q A^i$.
- So, sum via the **doubling algorithm**.



Convergence test $\|\Delta X\| \leq \text{TOL} \|X\|$
 $\Delta x_{ii}, i = 1, 2, \dots$
 TOL = 10^{-5} or so
 or test on diagonal elements

- Convergence rate $\|\Delta X_k\| \leq \|(A^2)^k\| \cdot \|X_k\|$
- Actually growth is governed by $\lambda_{\max}(F)$
- So, $\|\Delta X_k\| \leq |\lambda_{\max}(A)|^{2^k} \|X\|$
- Rarely, if ever, do we need more than 10 iterations ($k = 10$ will handle $\lambda_{\max} \approx .99$)
 So, expect $< 25n^3$ operations.





Iterative Method: Continuous Lyap - 1

□ Application to Continuous Lyapunov Equation

Recall X is s.s solution of $dX / dt = A^T X + XA + S$

There are basically two approaches

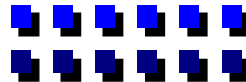
(a) Discrete-time representation

(b) Bilinear transformation

(a) Discrete-time representation

$$X(t + \Delta) = e^{A^T \Delta} X(t) e^{A \Delta} + \int_0^{\Delta} e^{A^T \sigma} S e^{A \sigma} d\sigma \text{ valid for } \forall \Delta.$$

- So, pick $\Delta \ni \Delta \leq .5 / \|A\|$ and use algorithms for $e^{A \Delta}$ and $\int_0^{\Delta} e^{A^T \sigma} S e^{A \sigma} d\sigma$
- Then use **doubling scheme** with $F = e^{A \Delta}$ and $Q = \int_0^{\Delta} e^{A^T \sigma} S e^{A \sigma} d\sigma$
- **Need $\sim 25n^3$ MADDs** just for set up.
- Also, **truncation errors** in $e^{A \Delta}$ and Q will give same order of magnitude errors in X
- Convergence rate depends on $|\lambda_{\max}(e^{A \Delta})| = e^{\sigma_{\min}(A) \Delta}$; $\sigma_{\min} = \min.\text{real part} < 0$





Iterative Method: Continuous Lyap - 2

– So, bigger $\Delta \Rightarrow$ faster convergence rate; Δ too small \Rightarrow trouble.

□ Comments:

- Very simple method (needs only matrix multiplication routine)
- Safe and robust, but too costly in initialization
- Keep $\Delta \geq .1 / \|A\|$

(b) Bilinear transformation:

- In (a), we have used an exponential transformation:

$$\Phi = e^{A\Delta}$$

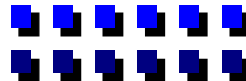
- Idea: Suppose, we define $\Phi = (\tau A + I)(\tau A - I)^{-1}; \tau > 0$

since functions of A commute, we also have:

$$\Phi = (\tau A - I)^{-1}(\tau A + I)$$

This is called **bilinear transformation**. Why?

- Because if the transformation is solved for A :





Iterative Method: Continuous Lyap - 3

$$(\tau A - I)\Phi = \tau A + I$$

$$\tau A\Phi - \Phi = \tau A + I \Rightarrow \tau A(\Phi - I) = \Phi + I$$

$$\Rightarrow A = (\Phi + I)(\Phi - I)^{-1} / \tau$$

\Rightarrow same form as original \Rightarrow Bilinear

- If we substitute A into $A^T X + XA + S = 0$, we obtain

$$X(\Phi + I)(\Phi - I)^{-1} / \tau + (\Phi^T - I)^{-1}(\Phi^T + I)X / \tau + S = 0$$

$$(\Phi^T - I)X(\Phi + I) + (\Phi^T + I)X(\Phi - I) + \tau(\Phi^T - I)S(\Phi + I) = 0$$

$$\Rightarrow 2\Phi^T X\Phi - 2X + \tau(\Phi^T - I)S(\Phi + I) = 0$$

Note that since $\Phi = (\tau A - I)^{-1}(\tau A + I)$

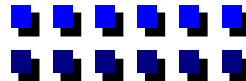
$$= (\tau A - I)^{-1}(\tau A - I + 2I)$$

$$\Rightarrow \Phi = I + 2(\tau A - I)^{-1}$$

$$\Rightarrow \Phi^T X\Phi - X + 2\tau(\tau A^T - I)^{-1}S(\tau A - I)^{-1} = 0$$

\Rightarrow So, this is a **discrete-time Lyapunov equation** with

$$Q = 2\tau(\tau A^T - I)^{-1}S(\tau A - I)^{-1}$$





Iterative Method: Continuous Lyap - 4

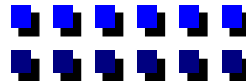
□ How to pick $\tau > 0$?

- Recall that $\lambda_i(\Phi) = (\tau\lambda_i(A) + 1) / (\tau\lambda_i(A) - 1)$.
- We would like to pick $\tau \ni \lambda_{\max}(\Phi)$ is minimized to speed up convergence.

- For real roots $\frac{1}{\tau^*} = \sqrt{\lambda_{\min}(A) \cdot \lambda_{\max}(A)} \sim$ geometric mean

- For arbitrary case $1/\tau \sim |\text{tr}(A)|/n$ can be argued "heuristically"

since want $\tau \approx \frac{1}{|\lambda_1|}$. Use $\tau = \min[1, 4n / \sum_i |a_{ii}|]$





Iterative Method: Continuous Lyap - 5

□ Algorithm using bilinear transformation

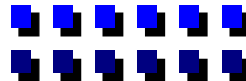
1. Pick τ
2. Compute:
$$\Phi = I + 2(\tau A - I)^{-1}$$
$$Q = 2\tau(\tau A^T - I)^{-1} S (\tau A - I)^{-1}$$
3. Solve for X using doubling scheme

- Note that the set up requires ~ 1.5 multiplications +1 inversion $\approx 2.5n^3$ operations.
- Excellent method for solving Lyapunov equation!

□ Can extend to generalized Lyapunov equation in a straightforward manner

$$AX + XB + C = 0; A, B \text{ stable}$$

A is $n \times n$, B is $m \times m$, C is $n \times m$ and X is $n \times m$





Semi-iterative Bartels-Stewart Algorithm - 1

3) Semi iterative methods

Bartels and Stewart "Solution of matrix equation $AX + XB = C$ "
Comm. of the ACM, vol.15, No.9, sept.1972.

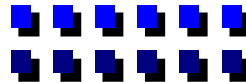
- Consider $A^T X + XA + S = 0$ (*)
 - Idea : Find an orthogonal matrix $Q \ni Q^T A Q =$ upper Schur form

$$Q^T A Q = \tilde{A} = \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1p} \\ & A_{22} & \dots & A_{2p} \\ & & \dots & \\ & & & A_{pp} \end{bmatrix} \quad \begin{array}{l} \text{diagonals are 1x1 or 2x2 blocks} \\ \text{and there are } p \text{ such blocks} \end{array}$$

- Pre- and post multiply(*) by Q^T and Q to obtain

$$Q^T X Q \cdot Q^T A Q + (Q^T A Q)^T Q^T X Q + Q^T S Q = 0$$

$$\Rightarrow \tilde{X} \tilde{A} + \tilde{A}^T \tilde{X} + \tilde{S} = 0$$
- Q: Is it easier to solve this equation?
- A: Yes!! Can be solved in pieces. Recall forward elimination!!





Bartels-Stewart Algorithm - 2

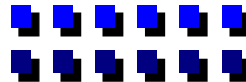
- Partition blocks of X conformal with A so that

$$\begin{aligned}
 &= \begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ X_{k1} & X_{k2} & \dots & X_{kp} \\ X_{p1} & \dots & \dots & X_{pp} \end{bmatrix} \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1p} \\ 0 & A_{22} & \dots & A_{2p} \\ & & \dots & A_{ll} \\ 0 & \dots & & A_{pp} \end{bmatrix} \\
 &+ \begin{bmatrix} A_{11}^T & & & \\ A_{12}^T & A_{22}^T & & 0 \\ A_{1k}^T & A_{2k}^T & \dots & A_{kk}^T \\ A_{1p}^T & \dots & & A_{pp}^T \end{bmatrix} \begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ X_{k1} & X_{k2} & \dots & X_{kp} \\ X_{p1} & \dots & \dots & X_{pp} \end{bmatrix} + \begin{bmatrix} S_{11} & \dots & S_{1p} \\ S_{21} & \dots & S_{2p} \\ \dots & \dots & \dots \\ S_{p1} & \dots & S_{pp} \end{bmatrix} = 0
 \end{aligned}$$

- Solve for each sub-block X_{kl} .

– **Note** that:

1. $X_{11}A_{11} + A_{11}^T X_{11} + S_{11} = 0$ ($k = 1, l = 1$)
 $\Rightarrow X_{11}$ via algebraic symmetric formula. X_{11} either 2x2 or 1x1.
2. $X_{11}A_{12} + X_{12}A_{22} + A_{11}^T X_{12} + S_{12} = 0$ ($k = 1, l = 1$)
 $X_{11}A_{12}$ is known, so the unknown X_{12} can be solved via:



Bartels-Stewart Algorithm - 3

$$X_{12}A_{22} + A_{11}X_{12} + (S_{12} + X_{11}A_{12}) = 0$$

Must solve an equation of the form $XA + B^T X + C = 0$

1. A 1x1 and B 1x1
2. A 1x1 and B 2x2
3. A 2x2 and B 1x1
4. A 2x2 and B 2x2

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}; B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix}; C = \begin{bmatrix} c_1 & c_4 \\ c_2 & c_3 \end{bmatrix}; X = \begin{bmatrix} x_1 & x_4 \\ x_2 & x_3 \end{bmatrix}$$

- For each case, we can solve for $x_1 \dots x_4$ algebraically by expanding equation.
- Solution exists provided $\lambda_1(A) + \lambda_j(B) \neq 0$.

Case 1: $x_1 = -c_1 / (a_{11} + b_{11})$

$$\text{Case 2: } \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} a_{11} + \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = 0$$

$$\Rightarrow \begin{bmatrix} a_{11} + b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = - \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

Case 3: Similar to 2

Bartels-Stewart Algorithm - 4

$$\text{Case 4: } \begin{bmatrix} a_{11} + b_{11} & b_{21} & 0 & a_{21} \\ b_{12} & a_{11} + b_{22} & a_{21} & 0 \\ 0 & a_{12} & a_{22} + b_{22} & b_{12} \\ a_{12} & 0 & b_{21} & a_{22} + b_{11} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = - \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ c_4 \end{bmatrix}$$

\Rightarrow So, we work across rows $x_{11} \rightarrow x_{12} \rightarrow \dots x_{1p}, x_{22} \rightarrow \dots$

- In general, consider block kl ; $l \geq k$. solve by writing subequation for X_{kl} . Have X_{ij} that have already been computed

$$\sum_{i=1}^l X_{ki} A_{il} + \sum_{j=1}^k A_{jk}^T X_{jl} + S_{kl} = 0$$

$$X_{kl} A_{ll} + A_{kk}^T X_{kl} + S_{kl} + \sum_{i=1}^{l-1} X_{ki} A_{il} + \sum_{j=1}^{k-1} A_{jk}^T X_{jl} = 0$$

- Solution for subblock is fast and accurate via LU decomposition
- Then, desired solution $X = Q\tilde{X}Q^T$.

Bartels-Stewart Algorithm - 5

- Computational load = $2n^3 + 4\sigma n^3 + 7n^3/2$
 - $A \rightarrow$ Hessenberg form $\approx 2n^3$
 - Hessenberg \rightarrow Schur form $\approx 4\sigma n^3$
 - Algebraic solution + forming S, X from $\tilde{X} \approx 7n^3 / 2$
- Note if want to solve $XA + A^T X + S_i = 0, i = 1, 2, \dots$. This can be accomplished in $\sim 7n^3/2$ ($\sim 30\%$ of time to solve for $i = 1$).
- Solution of adjoint equation $XA^T + AX + C = 0$ after having solved original
 - This arises in optimal output feedback and insensitive control system design problems
 - Have $A = Q^T A Q =$ upper Schur form
 - So, need to solve $Q^T X Q (Q^T A Q)^T + Q^T A Q Q^T X Q + Q^T C Q = 0$

$$\tilde{X} = Q^T X Q; \tilde{A}^T = Q^T A Q = \text{lower Schur form}$$
 - Can transform \tilde{A}^T to upper Schur form via $E \tilde{A}^T E$, where $n \times n$ Exchange matrix. E is orthogonal and symmetric $\Rightarrow E^2 = I$ and $E^{-1} = I$

$$E = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Bartels-Stewart Algorithm - 6

- So, solve

$$E\tilde{X}E\tilde{E}\tilde{A}^T E + E\tilde{A}E\tilde{E}\tilde{X}E + E\tilde{C}E = 0$$

$$\Rightarrow \tilde{X}_1 A_1 + \tilde{A}_1^T \tilde{X}_1 + \tilde{C}_1 = 0$$

□ Algorithm steps:

- 1) $\tilde{A}_1 = E\tilde{A}^T E = \tilde{A}^T$ with rows and columns in reverse order.
- 2) $E\tilde{C}E$
- 3) Solve for \tilde{X}_1
- 4) $X = QE\tilde{X}_1EQ^T$

□ Advantages of Bartel-Stewart algorithm:

- 1) Faster than iterative method
- 2) Excellent for repeated solutions and adjoint (also C need not be equal to C^T)
- 3) Can solve when A is not stable. Need only $\lambda_i + \lambda_j \neq 0$. of course, solution won't be PD in this case.

Problems with Bartels-Stewart

□ Problems:

- 1) Disappointing accuracy ≈ 4 digits vs 5 digits for iterative. Why? because scheme generated to accuracy of QR and orthogonality of Q .

What to do? **Use iterative improvement.**

Let X_1 = solution via Bartels-Stewart's algorithm.

Let the true solution be $X = X_1 + \delta X$

$$(X_1 + \delta X)A + A^T(X_1 + \delta X) + C = 0$$

$$\Rightarrow \delta X A + A^T \delta X + (C + X_1 A + A^T X_1) = 0$$

$C + X_1 A + A^T X_1 \rightarrow$ residual must be computed in DP
solve for δX using Bartels-Stewart's algorithm.

already have $A \Rightarrow 7/2n^3$ ops + 1 matrix multiplication

- 2) In case when $A =$ stable and $C \geq 0$, X need not be PD.
- 3) More storage needed ($\approx 2-3 n^2$ locations)
- 4) More software needed (recall the need for QR algorithm to compute upper Schur form)



Summary

- ❑ **Background on Lyapunov Equation**
- ❑ **Application of Lyapunov Equation**
- ❑ **Computational methods for solving the Lyapunov Equation**
 - Direct method
 - Iterative methods
 - Semi-iterative methods